GB20602 - Programming Challenges Week 8 - Mathematics

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(last updated: June 11, 2022)

Version 2021.1

Outline

Lecture Outline

- Primality testing
- Extended GCD and Diaphantine Equation
- Sequences (Fibonacci, Binomial, Catalan)

Part I – Primality

Primality Testing

Question: How do you write a (simple) program to test if *N* is prime?

- Complete Search: For each $d \in 2..N 1$, test if N% d == 0.
 - This requires O(N) divisions.
- Pruning (reducing) the Complete Search:
 - Search only from 2 to \sqrt{N} : $O(\sqrt{N})$
 - Search only 2, and **odd** numbers from 3 to \sqrt{N} : $O(\frac{\sqrt{N}}{2})$
 - Search only **prime** numbers from 2 to \sqrt{N} : $O(\frac{\sqrt{N}}{\ln(\sqrt{N})})$
- How do we quickly calculate a set of small prime numbers?

Primality Testing: Finding **Sets** of primes

The Prime Number Theorem (simplified)

There are approximately $\frac{N}{\log N-1}$ prime numbers between 1 and N

- Number of prime numbers between 1 and $\sqrt{10^6} = 168$
- Number of prime numbers between 1 and $\sqrt{10^{10}}\approx 9500$

With a list of small prime numbers, we can test the primality of large numbers quickly.

A simple algorithm to find a list of primes is **Sieve of Eratosthenes**.

Sieve of Eratosthenes

- **1** Initialize Vector "sieve" of size \sqrt{N} , all TRUE; Loop on Vector.
- 2 If sieve[i] is TRUE, add *i* to prime list;
- **3** Set all multiples of *i*, sieve[i * m] to FALSE;

```
def sieve(k):
                            ## Find all primes up to k
  primes = []
                            ## List of primes found
                   ## set all elements of "sieve" to true:
  sieve = [1] * (k+1)
  sieve[0] = sieve[1] = 0 ## 0,1 trivially not primes
  for i in range(k+1): ## Loops on the sieve;
     if (sieve[i] == 1): ## Found a new prime
        primes.append(i) ## Add to prime list
        i = i * i
                            ## Remove multiples of i (Quiz: Why not i*2?)
        while (i < k+1): ## Costs O(loglogN)
           sieve[i] = 0
                            ## Remove multiples from sieve
           i += i
  return primes
                            ## list of primes
```

Primality Testing

Sieve of Eratosthenes: Computation Cost

- The cost of calculating the Sieve for k is $O(k \log \log k)$
- The cost of full search for N is $O(\sqrt{N}/2)$
- Why use sieve and not the full search?

Amortized Complexity

Do a complex calculation once, use result many times:

- If we are only testing **ONE PRIME**, the full search is better.
- But, if the problem requires many primes to be tested, the sieve is better.
 - If N < k, checking the sieve table costs O(1).
 - We can pre-calculate the sieve table when initalizing the program;

When do we need to calculate multiple primes? Prime factorization!

Prime Factorization

Every natural number *N* can be written as a **unique multiplication of primes**¹. Example:

 $1200 = 2 \times 2 \times 2 \times 2 \times 3 \times 5 \times 5 = 2^4 \times 3 \times 5^2$

In other words, for N, the prime number factorization of N is:

 $N = p_1^{e_1} p_2^{e_2} \dots p_n^{e_n}, p_i$ is prime

(Prime) Factorization is a key issue in Cryptography, so fast factorization is an important research problem. For programming challenges, we use two simple approaches:

- Full search: create a list of primes (with sieve) and test if each of them divides N.
- **Divide and Conquer:** Find the smallest prime p_i from sieve that divides *N*. Replace *N* with $N|p_i$. Repeat until $p_i > \sqrt{N}$.

¹Fundamental Theorem of Arithmetics

Prime factorization: Divide and conquer approach

This algorithm is reasonably fast if *N* is composed of several small prime factors.

```
vector<int> primeFactors(ll N) {
 vector<int> factors;
 long PF_idx = 0, PF = sieve [PF_idx]; // sieve is a precomputed prime list
 while (PF \star PF \leq N) {
                                         // remember, N gets smaller;
   while (N  PF == 0) {
                                         // Remove PF^x from N
     N /= PF:
     factors.push back(PF);
   PF = primes[PF idx++];
                                         // only consider primes!
 if (N != 1) factors.push_back(N);
                                         // special case: N is prime
 return factors;
```

Full Factorization

In some cases, we want to know **all** numbers that divide a certain number *N*.

We can calculate the full factorization of N from its prime factorization. In fact, the full factorization of N is the set of all unique combinations of prime factors.

Example:

- $1200 = 2 \times 2 \times 2 \times 2 \times 3 \times 5 \times 5 = 2^4 \times 3 \times 5^2$
- Number of factors of 1200: $5(2^4)\times 2(3^1)\times 3(5^2)=30$
 - $2^{0} \times 3^{0} \times 5^{1} = 5$, • $2^{0} \times 3^{0} \times 5^{2} = 25$, • $2^{0} \times 3^{1} \times 5^{0} = 3$, • $2^{0} \times 3^{1} \times 5^{1} = 15$, • $2^{0} \times 3^{1} \times 5^{2} = 75$,

• . . .

Factorization Problem Example: 10139 – Factorisors

Problem summary

Check if *m* divides *n*! $(1 \le m, n \le 2^{31} - 1)$

The factorial of $n \le 2^{31} - 1$ is a HUGE number. Fortunately, it is not necessary to calculate this number at all. Consider that:

- *F_m*: primefactors(m)
- $F_{n!}$: \cup (primefactors(1), primefactors(2) ..., primefactors(n)) We can say that *m* divides *n*! iff $F_m \subset F_{n!}$.

Examples:

•
$$m = 48, n = 6, n! = 2 \times 3 \times 4 \times 5 \times 6$$

 $F_m = \{2, 2, 2, 2, 3\}, F_{n!} = \{2, 3, 2, 2, 5, 2, 3\}$

• $m = 25, n = 6, n! = 2 \times 3 \times 4 \times 5 \times 6$ $F_m = \{5, 5\}, F_{n!} = \{2, 3, 2, 2, 5, 2, 3\}$

Part II – GCD

Modulo Arithmetic

Modulo Arithmetic is a way to operate in very large number without using bignum.

For some problems, the final result is small (modulo *n*) but the intermediate results are too large. In these cases, we use modulo arithmetic to avoid storing these large intermediate results.

Modulo Arithmetic Reminder

$$(a+b)\%n = ((a\%n) + (b\%n) + n)\%n$$

2
$$(a * b)\%n = ((a\%n) * (b\%n))\%n$$

3
$$(a^p)\%n = ((a^{p/2}\%n) * (a^{p/2}\%n) * (a^{p\%2}\%n))\%n$$

Example Problem

Your receive as input a large binary number (up to 100 digits). You need to calculate if the number is divisible by 131071 (a prime number).

- Problem: Input and store a large *n*, and calculate *n*%131071.
- Two approaches:
 - Use a BigNum data structure to store n. and calculate.
 - Use modulo arithmetic to calculate the result without BigNum.

Modular Inverse

The **Modular Inverse** of *a* is the number a^{-1} so that $a \times a^{-1} \equiv 1 \mod n$. How do we find $a^{-1} \mod n$?

- If *n* is prime, then $b^{-1} \equiv b^{n-2} \mod n$
- If *n* is not prime, but gcd(n, b) = 1, then $b^{-1} \equiv b^{\Phi(n)-1} \mod n$

We can use the extended GCD to calculate this.

Extended Euclid Algorithm

For integers *a* and *b*, the **greatest common divisor** GCD(a,b) is the largest integer *d* so that d|a and d|b. Euclid's algorithm can quickly calculate *d* for a,b ($O(\log_{10} a)$).

The **Extended Euclid's Algorithm**², calculate's x_0 and y_0 so that $a \times x_0 + b \times y_0 = d$.

```
int extEuclid(int a, int b, int &x, int &y) {
    int xx = y = 0; int yy = x = 1;
    while (b) {
        int q = a/b;
        int t = b; b = a%b; a = t;
        t = xx; xx = x - q*xx; x = t;
        t = yy; yy = y - q*yy; y = t;
    }
    return a; // GCD, xa + by = d;
}
```

²Also called "The Pulverizer"

Extended GCD and the Diophantine Equation

One very useful property of d = GCD(a, b) is that d divides every integer combination of a and b. In other words: For every ax + by = c, if x and y are integers, then $d|c.^3$.

We can use this property to calculate the integer solutions of the **Diophantine Equation**: xa + yb = c

- If d|c is not true, there are no integer solutions.
- If d|c is true, there are infinite integer solutions:
 - The first solution (x_0, y_0) is calculated from the extended GCD.
 - Other solutions (x_n, y_n) can be derived as: $x_n = x_0 + (b/d)n$, $y_n = y_0 (a/d)n$, where *n* is an integer.

³The proof for this is very cool

Diophantine Equation Problem Example

Problem Example

With 839 yens, you want to buy Candy X and Candy Y.

- Candy X costs x = 25 yens.
- Candy Y costs y = 18 yens.

How many candies can you buy?

1 Calculate d, x_0, y_0 from extended GCD:

- $d = 1, x_0 = -5, y_0 = 7$. This means that $25 \times (-5) + 18 \times (7) = 1$
- **2** Is d|c? **Yes**. Continue.

3 Multiply both sides of the equation by $\frac{c}{d}$:

- $25 \times (-5 \times 839) + 18 \times (7 \times 839) = 839$
- 4 It is impossible to buy negative candies, so we iterate on *n* to find
 - $x_n = x_0 + (y/d)n$ and $y_n = y_0 (x/d)n$
- **6** At n = 234 we find: $25 \times 17 + 18 \times 23 = 839$

Extended GCD to calculate modular inverse

Let's calculate x so that $b \times x \equiv 1 \mod n$.

This is equivalent to $bx = 1 + ny \rightarrow bx - ny = 1$, for any y. We feed these values to the extended GCD.

int mod(int a, int m) { return ((a%m) + m)%m; }
int modInverse(int b, int m) {
 int x, y;
 int d = extEuclid(b, m, x, y);

```
if (d != 1) return -1; // inverse only exists if gcd(b,m) = 1;
```

// $b \star x + m \star y == 1$, so apply (mod m) to x to obtain b^{-1} return mod(x, m);

Part III – Sequences



Some programming challenges involves the calculation of well known number sequences.

We usually focus this calculation on two forms:

- **Recurrent Form**: The recurrent form of a sequence *F* calculates *F_n* based on its antecessor values: *F_{n-1}*, *F_{n-2}*,
 - Recurrent forms are usually implemented using Dynamic Programming;
- **Closed Form**: The closed form of a sequence *F* calculates *F_n* **without** using the antecessor values of the sequence.
 - Formula for F(n);

Sequence Example: Triangular Numbers

Definition

Triangular Numbers is the sequence where T_n is the sum of all inegers from 1 to *n*. Example:

$$T_1 = 1, T_2 = 1 + 2 = 3, \dots, T_7 = 1 + 2 + 3 + 4 + 5 + 6 + 7 = 28$$

Trivial, right?

- Recurrent Form: T(n) = T(n-1) + n
 - The recurrent form can be calculated with a loop or recursion;
- Closed Form: $T(n) = \frac{n(n+1)}{2}$
 - The closed form can be calculated at once;
 - It can be used to estimate how fast a sequence grows. In this case, T_n is $O(N^2)$

A more famous sequence: Fibonacci Numbers

Definition

The Fibonacci number F_n is the sum of the two numbers before it.

 $0, 1, 1, 2, 3, 5, 8, 13, 21, 34, \ldots$

- Recurrent Form:
 - Starting Values: $F_0 = 0, F_1 = 1$
 - Recurrence: $F_n = F_{n-1} + F_{n-2}$
- Be careful when implementing recurrences with multiple terms;
 - If using recursive functions, memoization/DP is necessary to avoid wasted calculation;
 - In general, each term in a recurrence requires a starting value;

Bonus: Fibonacci Facts

Closed Form for the Fibonacci Numbers:

$$F(n) = rac{1}{\sqrt{5}} \left(\left(rac{1+\sqrt{5}}{2}
ight)^n - \left(rac{1-\sqrt{5}}{2}
ight)^n
ight)$$

The second term of the closed form tends to 0 when *n* is large!

Pisano's period

The last digits of the Fibonacci sequence repeat with a fixed period!

```
Digits | Period || Digits | Period
last digit | 60 numbers || last 3 digits | 1500 numbers
last 2 digits | 300 numbers || last 4 digits | 15000 numbers
F(6) = 8
F(66) = 27777890035288
F(366) = 1380356 ... 8899086435571688
```

Binomial Coefficient

Definition

Binomial Coefficients are the set of numbers that correspond to the expansion of a binomial:

•
$$B_3 = (a+b)^3 = 1a^3 + 3a^2b + 3ab^2 + b^3 = \{1,3,3,1\}$$

•
$$B_5 = (a+b)^5 = 1a^5 + 5a^4b + 10a^3b^2 + 10a^2b^3 + 5ab^4 + 1b^5 = \{1, 5, 10, 10, 5, 1\}$$

Many times, we are interested in the k-th number of the n-binomial, written as C(n, k) or ${}^{n}C_{k}$. Example: C(5, 2) = 10.

Binomial Coefficient

Interpretation and Recurrent Form

The common interpretation of C(n, k) is "I have to select A or B *n* times, how many different ways can I choose A *k* times?"

- How many binary strings with *n* digits have *k* ones?
- How many paths exist

Using this definition, we can define the recurrent form of the Binomial:

- I have to choose A k times out of n
 - If I choose A k 1 times out of n 1, I choose A again.
 - If I choose A k times out of n 1, I choose B.
- C(n,k) = C(n-1,k-1) + C(n-1,k)
- Don't forget to use DP to implement this!

Pascal's Triangle

The recurrent form of the binomials:

$$C(n,k) = C(n-1,k-1) + C(n-1,k)$$

Can also be observed by laying out the numbers:

```
1

1 1

1 2 1

1 3 3 1

1 4 6 4 1

1 5 10 10 5 1

1 6 15 20 15 6 1
```

Sequence Examples

Closed Form for the Binomial

The closed form for C(n, k) is:

$$C(n,k)=\frac{n!}{(n-k)!k!}$$

1

Be careful! As you remember, the value of *n*! can become very big, very fast. It might be better to calculate the binomial using the recurrent form, to avoid overflow.

The Catalan Numbers

Motivating Problem

Given n pairs of parenthesis, how many different balanced expressions can you create?

- n = 0: . = 1
- n = 1: () = 1
- n = 2: ()(), (()) = 2
- n = 3: ((())), ()(()), (())(), (()()), ()()() = 5
- n = 4: 14
- n = 5: 42

This sequence is known as the **Catalan Numbers**, and it appears in several recursive combinatory problems.

The Catalan Numbers

Recurrent Form

The **Recurrent form** of the catalan number can be derived from the parenthesis definition:

- If we define c_k as an expression with k parenthesis, we can break it down into: $c_k = (c_a)c_b$, where k = a + b + 1.
- Varying the values of *a* and *b*, and counting all possible variations gives us the recurrent form:

•
$$c_{n+1} = \sum_{i=0}^{n} c_i c_{n-i}$$

Closed Form and Usage

The closed form of the Catalan Numbers is:

$$c_n=\frac{1}{n+1}C(2n,n)$$

Be careful of calculating factorials in C(2n, n)

Other uses of Catalan Numbers

- Number of ways you can triangulate a poligon with n + 2 sides;
- Number of monotonic paths on an *nxn* grid that do not pass above the diagonal.
- Number of distinct binary trees with n vertices
- Etc...

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